



NINTENDO Wii LAUNCH GUIDE

FREE!

OVER **20**
NEW GAMES!



THE LEGEND OF
ZELDA: TWILIGHT
PRINCESS



DRAGON BALL Z:
BUDOKAI
TENKAICHI 2



EXCITE TRUCK



RED STEEL

8 TOP
NINTENDO
DS GAMES!

Wii



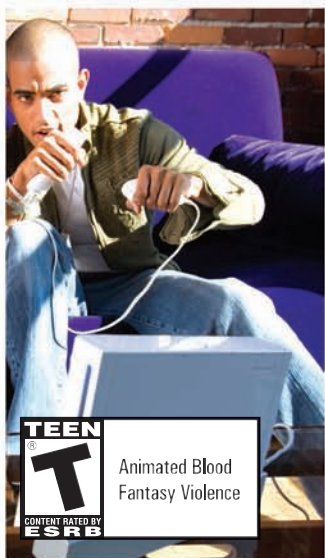
It's a Whole
NEW Way to
Play Games!



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By the Editors of
GAMEPRO





TEEN
T
CONTENT RATED BY
ESRB

Animated Blood
Fantasy Violence



AWAKEN
"LINK THE HERO"
AND "THE BEAST"
IN A WHOLE NEW ZELDA.

www.wii.com

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Wii™

EXCITE TRUCK™



GET READY FOR
A BIG-AIR
EXPERIENCE ON WII WITH
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Mild Violence

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The Next Gen Leader



The world's largest army of Super Heroes™ is under your control. Create four member strike teams. Choose from over 20 playable characters. Interact with more than 140 legends in all. Become your favorite heroes such as Spider-Man, Wolverine, and Blade, and change the fate of the universe in this epic action-RPG.

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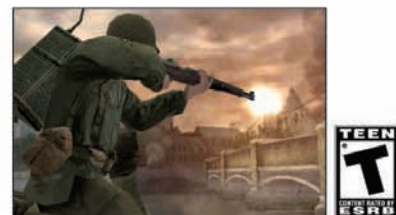
Grab your deck and step into the extreme speed of downhill racing in Tony Hawk's Downhill Jam™. Enter this high-speed competition down the steepest hills in the world – from the rocky terrain of Machu Picchu to the streets of San Francisco, and other epic locations including Hong Kong, Edinburgh, and Rio de Janeiro.

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In Call of Duty® 3 get closer than ever to the fury of combat as an Allied soldier in World War II's most harrowing military operation, the Normandy Breakout Campaign. Multiple attack routes mean you decide whether to flank your enemy or hit him head on. Varied terrain, a dramatic story and next-gen graphics and sound deliver Call of Duty's signature intensity. All new battle actions and destructible environments ensure Call of Duty® 3 delivers the most cinematic combat moments ever experienced.

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Welcome to the **Nintendo Wii** **launch Guide!** With our 16-year history, **GamePro** magazine is the editorial authority, with 3 million readers each month, so we hope you use this guide as a tool to make your Wii shopping list for your friends or yourself. It's a particularly exciting time for video game players, especially with the release of the eagerly anticipated Wii. Not only does the system have the most vibrant visuals of any Nintendo console to date, but the Wii Remote and Nunchuk create an entirely new way to play video games. Plus, the system's Virtual Console, allows you to play classic games from the NES, SNES, and Nintendo 64 libraries. The system is also backward-compatible with software for the GameCube unit as well.

In the pages of this guide, we show you the hot Wii launch titles for all gaming tastes. We also cue you in as to which titles are suitable for the entire family—just look for the **Family Friendly** icon imbedded within the pages of this guide. And for those of you not quite ready to take the Wii plunge right now, we pick several of the top offerings for the Nintendo DS.



We hope you'll use this guide to help you make all of your Wii buying decisions at Best Buy—and don't forget **bestbuy.com** open 24/7. Speaking of Best Buy, don't forget about the **Best Buy Reward Zone**. Membership is free and you get 1 point for nearly every \$1 spent. As a member you also get exclusive deals, sweepstakes, memorabilia offers, access to special store events, and more.

Plus, if you want to add the Wii to your online experience but don't know how, call the **Geek Squad**. They offer onsite wireless network installation, which is the perfect way to get your gaming online. Ask any store representative for details and to schedule an appointment. Use this guide to help you make all your decisions at Best Buy—the best source of all your gaming needs for software and hardware.

Make sure and keep the guide for future reference—you never know when the expert GamePro editorial and information might come in handy! For more late-breaking gaming news, reviews, tips, and codes visit **www.gamepro.com** regularly. **Game on!**



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ESRB RATINGS GUIDE

The interactive electronic entertainment industry utilizes a voluntary rating system developed by an independent organization—the Entertainment Software Rating Board (ESRB)—so consumers know what to expect before buying a video or PC game. The following is a quick key to the most common ratings; for a complete description, check out the ESRB's website at www.esrb.org or call 800/771-3772 for additional information.

Everyone (E): Content is suitable for persons ages six and older. These titles will appeal to people of many ages and tastes. They may contain minimal violence, comic mischief, or crude language.

Everyone 10+ (E10+): Content may be suitable for ages 10 and older. Titles in this category may contain more cartoon, fantasy, or mild violence, mild language, and/or minimal suggestive themes.

Teen (T): Suitable for ages 13 and up. These games could have violent content, strong language, and/or suggestive themes.

Mature (M): Appropriate for older gamers, generally 17 and up. Mature-rated games may contain more intense depictions of violence, stronger language, and, on rare occasions, sexual themes.

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THE Wii REVOLUTION BEGINS!

Maybe its name is funny, but Nintendo could be laughing all the way to the bank with its next-generation console.

Nintendo stands out as a company because they present a vision of what gaming as a whole should be. One of their main tenets of gameplay is to give users an experience that appears simple and fun on the surface but can be taken deeper if players so desire. Their goal is to create gameplay that appeals to both the casual gamers and the hardcore.

With the Wii, they expect to break down the barrier between gamers and non-gamers. They want to create growth in the games industry, by drawing in new customers that might not have forged into the intimidating world of gaming otherwise.

Nintendo has also adopted the mantra "playing equals believing" for the Wii. This is consistent with their ongoing philosophy that dazzling graphics are secondary to user interaction. They are standing by the notion that an upgrade in how games look isn't a true leap into the next generation. The entire experience must be wrought anew.

**It's a whole
NEW way to play games!**

ANY MORE REALISTIC AND YOU'D BE GROUNDED FOR MAKING SUCH A MESS.



Elebits™

When you hunt for Elebits you're bound to make a mess. The Wii Remote lets you throw stuff around like crazy while looking for them. So pick it up and go Elebits hunting. And don't worry. You won't get in trouble for trashing the place.



Exclusively for
Wii™

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Introducing: The Wii

From Nunchuk to Bluetooth

To accomplish that they decided to reinvent the way games are played. The core Wii experience centers on the controller. It's comprised of two connected pieces referred to as the Wii Remote and Nunchuk. The Wii Remote resembles a TV remote control with face buttons, a directional pad, and a trigger. The Nunchuk plugs into the remote and has an analog stick and two triggers as well. Both Nunchuk and Wii Remote have built-in motion sensors and accelerometers that translate your hand movements into onscreen action. They each house rumble motors as well. In coordinated action, the two complement each other. In *The Legend of Zelda: Twilight Princess*, for instance, the Nunchuk serves as your shield while the Wii Remote acts as your sword.

The Wii Remote is wireless, using the Bluetooth standard to send information to the console. Up to four controllers can be connected at any time. The Wii Remote unit also has a built-in speaker. Mated with the rumble function, the purpose of the tiny audio unit is to create what Nintendo refers to as "depth of sound." For example, in *Twilight Princess* you can hear your bowstring tighten and feel the tension literally as you draw it back with your hand. With sound properly faded in and out from the controller to the TV, there's the potential to create the illusion of sounds actually moving from your hand, into the game world, and back. In fact, in *Zelda* you can hear the release of the bowstring and flight of the arrow.



The Wii Remote's motion sensors, accelerometers, rumble, and speakers will make an amazing array of gameplay possible.

Wii in Motion

Of course, the main star of the show is motion sensing. Using a three-axis motion sensor, the Wii Remote can read both how it's oriented in 3D space, and how quickly it's moving. The unit requires you to connect a separate sensor bar to your TV to accomplish this, but this arrangement works much more fluidly than it may sound. You can aim the remote like a gun, and you can swing it like a baseball bat. You can rotate the Nunchuk or waggle it from side to side. *WarioWare* demonstrates near-endless ways the controller can be manipulated including up and down as you pump a tire or gyrating as you work a hula hoop. Not only does it bring a whole new dimension of gameplay to hard-core gamers, but it's a simple to master tool that Nintendo hopes will draw in the non-gamers.

Nintendo believes game controllers have become too complicated for the average non-gaming citizen. By reducing the number of buttons and enabling intuition to control the game, it hopes to create a less intimidating pick up and play approachability for Wii games. As sort of non-motion option, consumers will also be able to purchase a separate "Classic" controller, too. The Classic most closely resembles the SNES controller, but with two analog sticks. The intention here is to provide a familiar interface for the back catalog of old games to become available via Wii's Virtual Console function. The Wii is backwards compatibility with the GameCube offering four controller ports, and support wired GameCube controllers, the WaveBird, and even DK Bongos.



An optional controller will be available with a classic button-layout and two analog sticks.

It's A Whole-New MONKEY-in-a-BALL GAME!



AiAi and friends come to the
Wii! An action-packed
extravaganza of unique
new puzzles and madcap
multiplayer gameplay,
Super Monkey Ball Banana Blitz
takes the ground-breaking
Wii Remote and shows the
world exactly what it can do!



SUPER MONKEY BALL BANANA BLITZ

Exclusively for
the Wii.



Wii™

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Introducing: The Wii

Virtual Nostalgia

Virtual Console will enable those of you who have been gaming for more than a decade to recapture fond memories of games long gone. Nintendo has confirmed that not only will games from the NES, SNES, and N64 be available for download, but even some of the best Sega Genesis and TurboGrafx games will be offered.

Gamers will use the Wii Channel to purchase classic games for the virtual console, and it will be up and running on launch day. Nintendo promises 30 "legendary" downloadable titles, including Super Mario World, Super Mario 64, The Legend of Zelda, and Donkey Kong. You'll pay to download and keep these games with Wii Points, 2000 of which will set you back \$20; these points are available online or through charge cards which will be available at retail outlets.

Nintendo 64 games will cost 1000 Wii points, SNES games will cost 800 Wii points, and NES games will cost 500 points. You store the games in Wii memory, and they appear as selectable items on the Wii Channel menu when you fire up the system.

The Wii Photo Channel will enable you to run a digital photo slideshow from SD cards and use your photos in-game. The Wii Connect 24 system enables you to use an internal Opera browser to connect to a Wii News Channel, a Wii Connect Message Board Channel (through which you'll be able to send messages to PCs and text messages to cell phones), and a Wii Shopping Channel.



completely off, the Wii can go into a standby mode, where it is connected to the Internet constantly. This allows updates to happen at any time, as well as other perpetual functionality, such as players being able to visit your town in Animal Crossing even when you aren't playing.

Outside, the Box

Nintendo describes the console as being "approximately the size of three stacked DVD cases." In other words, small. It can also be set up vertically or horizontally, so it won't clutter your entertainment center like certain other clunky consoles. A self-loading slot will support Wii 12 centimeter (cm) discs and GameCube 8 cm discs. The Wii will have an AV multi-output port for component-, composite-, or S-Video.

Okay—How Much, When, and What?

The Wii costs \$250, and the standard package comes with one Wii Remote/Nunchuk controller and the game, Wii Sports. As the dawn light of a new console generation illuminates the horizon, Nintendo has taken a bold step forward, attempting not to just create a unique experience, but maybe to even push forward the entire gaming industry. ■



The Guts of the Controls

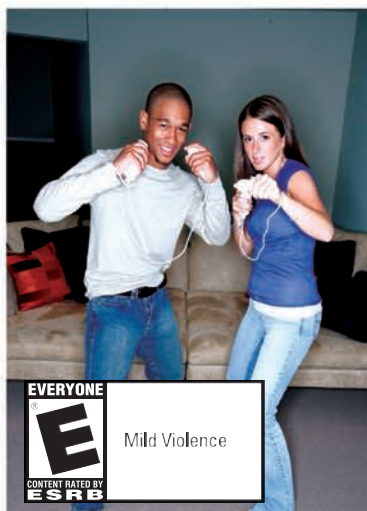
- Utilizes Bluetooth and Infra Red to communicate with the console
- Analog Devices, Inc. ADXL330 3-axis iMEMS accelerometer
- Expansion port for Nunchuk and additional peripherals
- Built in miniature speaker for depth of sound
- Uses two AA batteries
- Rumble functionality

Online

The Wii can connect wirelessly using IEEE 802.11b/g, or with a USB 2.0 LAN adaptor. The Nintendo DS also can communicate wirelessly with the Wii, although how this will be used remains to be seen. Another feature is known as WiiConnect24. Instead of turning the power



**NINTENDO BRINGS
YOU FIVE DISTINCT
SPORTS EXPERIENCES IN ONE
WII SPORTS!**



The Legend of Zelda: Twilight Princess

The Legend of Zelda: Twilight Princess is being hailed as the showcase title for the Wii launch, and with the Zelda pedigree, it's easy to see why. The story line follows in classic Zelda tradition, a tale about yet another unknown hero named Link. When Link's friend, a little girl, is kidnapped and taken into another dimension by evil marauders, he takes action. Much like The Legend of Zelda: A Link to the Past, worlds of light and dark are colliding and now Link has to find out why.

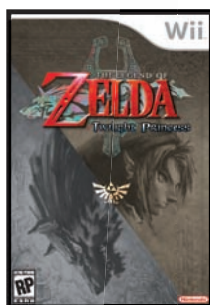
Twilight Princess uses the Nunchuk wisely. The shield block and strike mechanics are very cool: You actually raise the Nunchuk in your left hand to make your onscreen shield raise to block and literally swing the remote with your right hand to slash with your sword.

To work your bow and arrow, you literally draw back the remote like you would a bow-string and then release your arrow by pressing the trigger. The sound of the arrow flying from bow to target comes across as an audio effect from a tiny mic housed in the Wii Remote.

Other Wii functions involve the Wii Remote. These include flinging Link's boomerang by flicking the handheld unit, and guiding a tiny fairy, Navi, to act as an onscreen living cursor by pointing it at the TV screen.

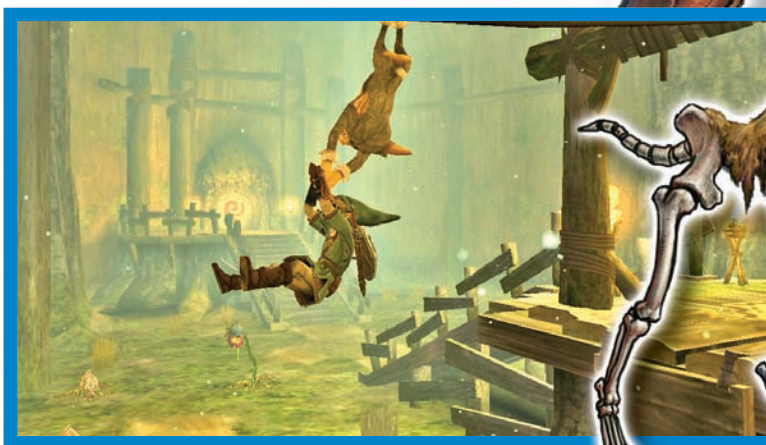
Twilight Princess is a bona fide hit just waiting to happen. For Nintendo fans, it's not a question if you're going to buy this game, but when.

Published by Nintendo
Available now • ESRB: T
1 player



Want to Know More?

For more information on The Legend of Zelda: Twilight Princess, check out the December 2006 issue of **GamePro Level-2** magazine for our exclusive preview! Available in all Best Buy stores!





Wii LAUNCH

Call of Duty 3

World War II comes roaring back to life in this third installment of the popular series. Don't content yourself to merely pull the same old trigger to shoot hot lead at Axis soldiers. Instead, manage every aspect of your personal wartime saga with immersive physical actions only made possible by the Wii's motion sensing controllers. Combine the Wii Remote and Nunchuk to row for your life in realistic boats, or mimic the dangerous and tense gestures of throwing a grenade to rain hot death on German forces. This isn't a one-man war for freedom though, and you'll need to rely on your squad-mates for cover and suppressing fire. Relive one of history's most compelling conflicts in a whole new way on the Nintendo Wii.

Published by Activision • Available November
ESRB: T • 1 player



Excite Truck

These trucks aren't just big-wheeled grocery-getters, and they're not afraid to get dirty as you launch them off huge jumps and power-slide across ever-changing terrain in racing hot-beds like Mexico and Fiji. Racing has never been this physical, as the Wii's motion-sensitive controller reacts to every twist and pull as you careen toward the finish line, pushing your truck ever harder with turbo that accumulates as you compete. You know you've yanked your controller around in the air during an intense experience; now it actually affects the on-screen action! Twist your controller in mid-air to land just right and score speed bonuses. Volcanoes erupt, beaches surge with water, and item pick-ups turn mole hills into mountains. This is one hot-blooded racer you shouldn't miss.

Published by Nintendo
Available November
ESRB: RP
2 players



EXCITE TRUCK™



Is learning to play a video game a painful experience?

Nintendo



Nintendo doesn't think it needs to be so we've created "Touch Generations" games for the DS. Now anyone can pick up and play without wearing tights or being smashed into a turn-buckle.



Wii™



Simply

the next step
in sustaining
Nintendo's
long tradition
of developing
highly innovative
products that
redefine industry
standards.



Red Steel

Tokai and the Shibuya Girls are out to take control of all the Yakuza clans in the city, and it's up to you to journey from Los Angeles to Tokyo and convince them to follow your lead instead. Worse, your fiancé's been kidnapped, and only by defeating the underground's most notorious criminals can you get her back. Swipe your katana through relentless enemy goons using real-life movement, and get the complete gangster experience by controlling every twist and turn of your firearms, shaking the Nunchuk to reload. This unique first-person shooter encourages stylish swordplay and gunplay to convert, rather than kill, your enemies, and the translation of your own physical movements to the game world will put you in the action like never before.

Published by Ubisoft
Available November
ESRB: T
2 players



Tony Hawk's Downhill Jam

If you thought downhill snowboarding was exciting, imagine trying those death-defying stunts with asphalt under your fleshy bits in place of snow. The latest game to bear the legend's name emphasizes downhill speed, and you'll need every trick in your repertoire to find all the shortcuts and alternate routes. Create your own skater and tear down streets at breakneck speed while you dodge vehicles and pedestrians by tilting your controller hither and thither. Plow through destructible scenery, and play dirty by knocking your rivals down along the way. Crouch for speed, and grind across curbs, rails, and other obstacles to find the straightest line to the finish. Four players can compete in this all-out race to prove who's the fastest street rat of all time.

Published by Activision • Available November • ESRB: E • 4 players

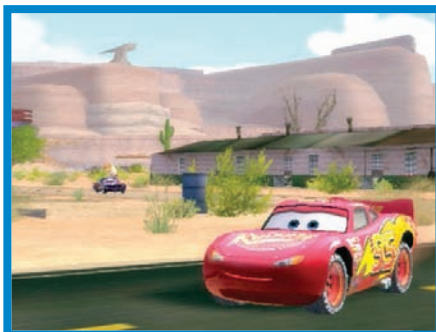


Wii LAUNCH

Cars

Relive the four-wheeling animated adventures of the silver screen and meet up with all those memorable characters in this video game version of the Pixar film. Take to the race tracks and steer Lightning McQueen all over creation by tilting and turning the Wii's Remote in the air. Powerslide Tow Mater's beat-up jalopy around hard turns, send dirt and dust clouds flying up into the face of contenders like Doc Hudson and Sally Carrera, and give the controller a quick yank as you reach the crest of a steep hill to shoot up into the air for bonus points. Featuring voice-overs from stars Owen Wilson, Michael Keaton, and Paul Newman, everything that made the movie a hit is coming home in a whole new way.

Published by THQ • Available November • ESRB: E • 2 players



Dragon Ball Z: Budokai Tenkaichi 2

The latest entry in the long-running series of Dragon Ball Z games features an exhaustive roster of over 100 characters that duke it out on the ground and flying through the air in full 3D glory. Experience firsthand the most memorable battles of the animated series. Light RPG aspects let you power up your chosen fighter's skills and attributes as you make your way through the intense campaign mode, or take on your fellow fans in multiplayer matchups when you're done, team up to complete missions together. Whether you're unleashing a kamehameha energy blast, or simply pummeling with mad abandon, mimicking the extraordinary physical powers of your character with the Wii's unique controllers makes you a living, breathing part of the Dragon Ball Z universe.

Published by Atari • Available November • ESRB: T • 2 players



Wii LAUNCH

Madden NFL 07

This is the only game in town if you want NFL action, and the Wii version's FreeMotion controls put you right on the field. Hike the ball, throw long bombs as the quarterback, catch wobbling passes, fake coverage out with jukes, kick field goals, and stiff arm your way to the end zone for a touchdown. Only the Wii gives you the option to play old-school "2 on 2" matchups with three of your friends, help a teammate by spurring him to run faster, or control the very wind. There's even a simple new play-calling system to make the sport more accessible to newcomers, while seasoned pros are still free to use the master playbook. Football's sheer physicality comes stomping home on the Wii.

Published by EA Sports • Available November • ESRB: E • 4 players



MADDEN NFL 07



Elebits

Elebits are strange little animals that provide power to all the Earth's gadgets, but tracking them down is no easy task. You'll need to use push, pull, lift, and throw anything and everything in the game world with the Wii's controller to find these little guys, but as you do you'll have more and more power at your disposal for helpful tools, digging deeper and deeper into every environment for the elusive Elebits. You can search cautiously and quietly, or make a huge ruckus to scare them out into the open, as well as compete with friends to see who can find these electrical critters the fastest. Elebits is a unique action puzzler, and it's only coming home to the Nintendo Wii.

Published by Konami • Available December • ESRB: E • 4 players



Marvel: Ultimate Alliance

Dr. Doom is at it again, with another scheme to take over the world, and only you can take charge of twenty-four different legendary superheroes from the Marvel Comics universe and route his evil ambitions in this epic action role-playing game. Battle it out on the ground, in the air, and underwater in fully destructible environments, with up to three friends by your side as you circle the globe in a desperate bid to avert disaster. Sweep your arm up for uppercuts, trip opponents with a sweep of your arm, or shake the controller for fast attacks. Character-specific motions let you sling webs like Spiderman, or send Captain America's shield flying with the twist of an elbow. Forge your own legacy in Marvel: Ultimate Alliance.

Published by Activision • Available November
ESRB: T • 4 players



Need for Speed: Carbon

The next chapter in one of the most respected racing franchises on the planet lets you build a crew to back your underground racing shenanigans, letting you call teammates out onto the track to block opponents, find shortcuts, and more. Those meddlesome cops are out in full force, so races streak down the winding hills of Carbon Canyon under cover of the night, and all the danger of these lead-foot epic showdowns comes home unrivaled thanks to killer motion-sensitive steering control. As if that wasn't enough, the brand new AutoSculpt feature lets you carve the raw material of every car's distinct bodywork into a gorgeous, personalized whip you can truly be proud of. Stay one step ahead of the fuzz with Need for Speed: Carbon.

Published by EA Games • Available November • ESRB: E 10+ • 2 players



Wii LAUNCH

SpongeBob SquarePants: Creature from the Krusty Krab



Everybody's favorite sponge gets a brand new under-sea adventure to call his own. The residents of Bikini Bottom aren't sleeping peacefully, beset by bizarre dreams, and you'll need to explore all nine levels to get to the bottom of the saltwater mystery. Take Plankton on a downtown smash-a-thon: wiggle the controller to smack buildings with a flurry of punches, deliver a downward strike to stomp everything in the area to dust, or twirl the controller to let loose a powerful whirlwind attack. You'll also take Patrick Star on a surreal journey as his superhero alter-ego, pilot a spaceship by holding the controller like a flight yoke, and help SpongeBob himself survive a plummeting freefall. This is no ordinary day on the ocean floor!

Published by THQ • Available November • ESRB: E • 1 player



Super Monkey Ball: Banana Blitz



When you live in a ball, all the world's a highway, and AiAi the monkey's newest adventure is a wild, action-packed festival of puzzles and multiplayer mini-game competition. Dozens of new levels and party games come rolling onto the Wii, with full support for this killer console's innovative new motion-sensing wireless controller. Challenging bosses await you every few levels, but have no fear: for the first time in a Super Monkey Ball game you can bounce your orb into the air with a simple flick of your wrist! Invite a few friends over and make a party of it with diversions like Jump Rope, Hurdle Race, Ring Toss, and Hammer Throw. Easy to learn, maddeningly difficult to master, Super Monkey Ball is completely bananas.

Published by Sega • Available November • ESRB: E • 4 players

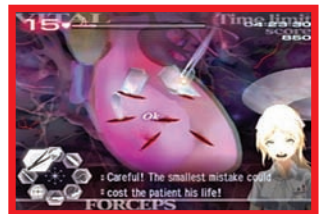


TRAUMA CENTER
SECOND OPINION

Trauma Center: Second Opinion

Being a surgeon isn't for the faint of heart in this fleshed-out "Wii-make" of the original Nintendo DS doctoring simulation. Cute anime nurses guide and assist with desperate patients that are counting on you to keep them alive. Transplant organs, repair shattered bones, and handle all sorts of medical equipment with tender loving care, including scalpels, forceps, and a brand new defibrillator. One wrong move of your real-life hands on the Wii Remote and Nunchuk could spell disaster in the operating room, so keep your wits about you at all times. It'll take a steady hand and all your medical acumen to build a reputation in the Caduceus building, and you'll only be able to live this off-beat hospital adventure on the Wii.

Published by Atlus • Available November • ESRB: T • 1 player



Wii COMING SOON

Here are some more Wii titles slated for release in late 2006 and 2007.

Far Cry Vengeance

Jack Carver's been to hell and back, and just wants to be left alone, but his adventures aren't over. Bad for him; good for you. Jack and his feral powers live a storyline inspired by Far Cry Instincts Evolution, and new characters get introduced—like Kien Do, a lethal assistant to the local Governor. You really haven't lived until you've tried a first-person shooter with the Wii's unique controls: jump by lifting the Nunchuk, zoom your weapon's sights by pushing forward, and make a slashing motion to gut a mercenary with your machete. Vengeance even puts new weapons like the .44 revolver and G18

automatic rifle in your eager paws. It may not be a tropical paradise, but you still won't want to leave.

Published by Ubisoft
Available November
ESRB: M • 2 players

Metroid Prime 3: Corruption

Samus is back in another gorgeous adventure, six months after the events of Metroid Prime 2. Space Pirates are causing trouble again, but they're the least of your worries: Dark Samus is apparently far from dead, and the Galactic Federation's network is being corrupted by a virus. You're used to intense action and spiffy graphics from this bounty hunter, but taking the reins with every movement of your hands via the Wii Remote and Nunchuk controllers will make your pulse race and your body sweat. Grasp and pull using your own arms, exploit Phazon for hyper mode attacks, and even pilot your ship for the first time. Explore wild alien worlds, find powerful weapons, and learn new abilities to survive Samus' most intense adventure yet.

Published by Nintendo • Available 2007
ESRB: RP • 1 players



Super Mario Galaxy

Mario and pals go interstellar in this endlessly inventive new chapter in the saga of the world's most famous plumber. Take Mario planet-hopping across vast distances collecting stars to stay hot on the trail of Princess Peach and her mysterious abductor. Gravity can play tricks on you in space, especially when you're hopping around planets that are sometimes not much larger than a house. The classic gameplay that made Mario a legend is back, augmented by the new abilities of the Wii's controllers: slingshot Mario off a spider's web, point and drag parts of the world, and swing to let punches fly. Twisting, shaking, tilting, and pointing your controller puts Mario literally in the palm of your hand for the very first time.

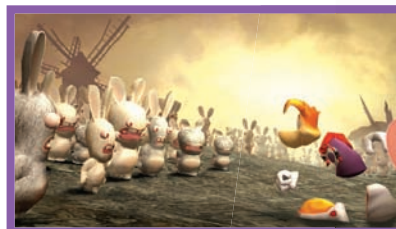
Published by Nintendo • Available 2007
ESRB: RP • 2 players



Rayman: Raving Rabbids

From the developers of Beyond Good & Evil and Peter Jackson's King Kong comes another notch in the Rayman belt. Crowds of crazed bunnies have captured the R-man, and are forcing him to perform over seventy trials in visually stunning and ultra-stylized environments for their entertainment. Gain popularity to steal away their power, and hopefully you can eventually outwit these furry fiends. Ride animals in ad hoc races, shake your booty to the music, and milk pigs with imaginative motions of the Wii's motion-sensing controllers. Throwing cows and launching plungers has never been such a blast. Filled to overflowing with wacky characters, colorful environments, and multiplayer-friendly mini-games, Rayman's latest namesake is a goofy wave of silly fun.

Published by Ubisoft • Available November
ESRB: E • 4 players



Wii COMING SOON

Sonic and the Secret Rings

The blue bomber is back in his first solo adventure in fifteen years, and travels into the beautifully detailed world described of the Arabian Nights courtesy of the book's Genie, who sets him on a quest to recover the book's lost pages. Sonic runs, jumps, and spins with all of his legendary speed, catching huge air off jumps, and corkscrewing through vivid jungles. By imitating Sonic's signature moves with the Wii remote to stomp enemies, reach new heights, and perform combination moves. The beautiful scenery, classic gameplay, branching level designs, and new moves like "boost" and "catapult" should pack enough animal flavor to satisfy any hedgehog fan, and more than thirty miniature party games let four players work up a sweat in tandem.



Published by Sega • Available March 2007
ESRB: RP • 4 players

WarioWare: Smooth Moves

Wario finds the Form Baton in a strange temple, and all at once ignites a craze across Diamond City, resulting in a wide array of simple micro-games to play with the Wii remote—more than 200 in all! Only have a few minutes to grab a game? Perfect. Balance a broom on your on-screen hand, swing to destroy various objects, pump to inflate balloons, or hold the controller on your hips and wiggle to use a virtual hula hoop. With this sort of wildly inventive gameplay, just watching your friends twist and shake can be a blast. Most games are single-player, but some allow for up to 4 friends to join in, and all live up to WarioWare's reputation for addictive gameplay.



Published by Nintendo
Available January 2007
ESRB: RP • 5 players



WarioWare
SMOOTH MOVES

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Super Smash Bros. Brawl

Mario and a bunch of his friends are getting together for a knock-down drag-out fight to the finish, and Super Smash Bros. Brawl is the crazed party game result. Classic characters include Kirby, Link from the Legend of Zelda series, Solid Snake, Pikachu, Samus Aran, and Wario. Everybody's bringing their A-game, too, which means lots of unique special abilities: Kirby can boil opponents in a pot, Solid Snake creeps around in a stealthy cardboard box, and Samus can use a Zero Suit form to brandish an energy whip. It's all light-hearted fun, with enough controller-waving and party game atmosphere to fill your weekends with fun, and an online mode promises to leave you plenty of space to jump around the living room.



Published by Nintendo • Available 2007 • ESRB: RP • 4 players

Tom Clancy's Splinter Cell: Double Agent

The fourth entry in the venerable sneak-and-shoot espionage thriller series takes aging super-agent Sam Fisher out onto the front lines of the war on terror, casting him as a double agent on the inside of a dangerous cell. In the past, the enemy was always clear, but when you're working both sides of the law, the moral picture gets fuzzy. If the terrorists seize a hostage and tell you to take him out, would you do so if it would save the lives of thousands of others? How far can you go before you become part of what you were fighting to stop? Sam controls like never before on the Nintendo Wii, but the whole experience is destined to be an ultra-modern classic.

Published by Ubisoft
Available November
ESRB: M • 1 player



Castlevania: Portrait of Ruin

The beloved Castlevania series returns, this time featuring the exploits of vampire hunter Jonathan Morris and the powerful magic of Charlotte Aulin. The evil vampire artist Brauner is trying to bring forth Dracula's castle with the magic of his portraits. Play as one or the other defender of humanity, or combine their powers for powerful combination beat-downs of vampire scum as you explore the disparate environments that fill an enormous castle. Huge bosses fill the screen, architecture crumbles under your assault, and cunning traps threaten your life at every turn. Featuring all the visual flair, silky smooth animation, and stunning audio you've come to expect from Castlevania, Portrait of Ruin lets you take vampire hunting with you anywhere you want to go.

Published by Konami • Available December • ESRB: T • 2 players



Elite Beat Agents

A strange government agency saves the day, not with guns and ammo, but with rhythm and dance. If someone's in trouble you and your footloose operatives are dispatched to help them out. Tap "hit markers" of the bottom screen in time with the music with the DS stylus to help lost dogs, babysitting girls, and other citizens in need of your unique assistance. You even get to help a frustrated film director make the movie of his dreams, if your skills are up to it. Drag elements to and fro via "phrase markers," and frantically draw circles where "spin markers" demand action. Time is your enemy as well as your friend, so you'll have to keep perfect time to keep these agents on track.

Published by Nintendo • Available November
ESRB: E 10+ • 4 players

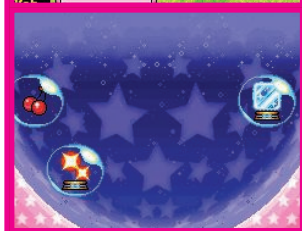


Kirby Squeak Squad



Kirby, that lovable pink puff, is back in a brand new side-scrolling platforming adventure. This guy's got one heck of an appetite, and scarfing down enemies lets you steal their powers to use yourself, while brandishing a variety of weapons will keep you from collecting too many bruises along the way. Store items you gather on the bottom screen, and use them when the time is right, or combine them with the stylus to discover new power-ups. Different items pave the way for different attacks, so experimentation is the key to success. If you play your cards right, you'll even find friends to help you out along the way. Classic gameplay combines with the DS's vivid graphics to give you Kirby's most colorful adventure yet.

Published by Nintendo
Available December
ESRB: E • 4 players



LEGO Star Wars II: The Original Trilogy

LEGO and Star Wars: two great tastes that taste great together. Experience firsthand classic scenes, reimagined in 16 missions designed especially for the cheery world of LEGO, from *A New Hope*, *The Empire Strikes Back*, and *Return of the Jedi* in this addictive sequel. Take control of Princess Leia, Han Solo, Luke Skywalker, R2D2, and many more as you help the struggling rebellion defeat the forces of the evil Empire. For the first time, ride around on LEGO vehicles and snow speeders, and fly ships like the Millennium Falcon and Luke's X-Wing Fighter! Hook up with a friend to take on Darth Vader together, or battle it out in multiplayer arenas. Relive the classic space adventure series from a whole new perspective today.

Published by LucasArts • Available now • ESRB: E • 4 players



NINTENDO DS

Magical Starsign

As a student at the Will O' Wisp magical academy, you're no stranger to powerful natural forces, but who knew you'd get the chance to explore the very planets that affect the sorcery you can control? As the planets move through the vast void of space, your spells—and the enemies you face—vary in strength, so keep track of their position with your handy astrolog. Rescue your missing classmates and Madeleine, your teacher, as you fight to save the very solar system you call home in this action-packed RPG adventure. Control everything from combat to equipment to conversations with the DS stylus on the touch-sensitive bottom screen, and connect with up to five friends to go dungeon diving together for all sorts of rewards.

Published by Nintendo
Available now
ESRB: E • 6 players



FAMILY FRIENDLY

Pokémon Ranger

Come back to the incredibly popular world of Pokémon in a new adventure that stars you as a Ranger in the Fiore Region, working to preserve nature from destructive forces. There are more than 200 of those mischievous little creatures to catch, and you'll have to circle them using your stylus and the Capture Styler area on the bottom screen. Use your new pets' special abilities to clear out obstacles with Field Moves, get them to help you grab hold of other Pokémon with Poké Assists, or complete story missions. As a Ranger, your duty is to protect these little guys, not horde them, so you'll have to release them back into the wild, but you're guaranteed to have a great time in their company.

Published by Nintendo
Available now
ESRB: E • 1 player



FAMILY FRIENDLY

Tony Hawk's Downhill Jam

The Hawk returns, but this time it's speed-crazed downhill race to the finish line. Grind concrete and rails on your way down steep slopes, pulling out all the stops to find the fastest route possible. Rack up huge combos that don't stop when your wheels hit the ground, thanks to a forgiving new combo counter that gives you a grace period in which to bust out another trick. Every trick fills up your turbo meter to give you the extra juice you need to set a new speed record, and completing optional tasks on each level will open up additional challenges that can make you cold hard cash for customizing your skater. Don't be left standing at the top of the hill—skate it!



Published by Activision • Available now • ESRB: E • 2 players



Yoshi's Island DS

That adorable little dinosaur is back in a brand new adventure. A strange island is floating over Yoshi's home, and almost immediately kids vanish from the local school. It's up to Yoshi, Baby Mario, Baby Peach, and Baby Donkey Kong to rescue the rugrats and find out the secret behind this gravity-defying visitor. Classic platforming action spreads across both screens with a palette of bright colors and cool characters. Depending on who's riding around on your back, you'll be able to use play around with some very special powers as you track down the true source of Yoshi Island's latest trouble. Vibrant visuals and widely varying levels promise to make this unusual excursion into the sky one for the record books.

Published by Nintendo
Available November
ESRB: E • 4 players



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**VIDEO GAMES
GUITAR HERO II**

The hit music game sensation returns with even more songs and challenges to challenge everyone into the Rock Superstar that they've always wanted to be! In addition to a new library of guitar hits such as Van Halen's "You Really Got Me" and Black Sabbath's "War Pigs," there's also a library of independent hits that will scratch your ears and blister your fingers. A lot, new multiplayer mode allows each player to play different parts of a song such as lead or bass as well as select individual difficulty levels to even the playing field.

HOW TO BE A ROCK GOD!

PRO TIP: Keep your middle finger centered on the yellow chord at all times to stay in control.

PRO TIP: If you get tripped up by a particularly difficult stretch of notes, don't be afraid to just stop and wait for a full in the action. But don't wait too long or the crowd will have you right off the stage!

PRO TIP: Don't just use StarPower to get out of trouble; activating it when your combo multiplier hits 4x can lead to huge scores.

PRO TIP: There are online tutorials sites for Guitar Hero; check them out for illustrated charts of all the songs.

PRO TIP: On star power chords, hit that whammy bar! It is the only time the whammy action will help increase your star power!

PRO TIP: If you are struggling to get through a hard song, don't forget to save up your star power! Build up your star power through the three parts and trigger it for the solo that usually gets you through the stage.



PRO TIP: Learn the up-down picking technique. For each note, click the pick controller in opposite directions instead of the same direction for all notes. This is essential for really fast results, for it basically cuts your required hand tempo in half!

PRO TIP: If you are having trouble at first, try sitting down and playing with the guitar controller resting on your knees so you can just focus on the tempo.

PRO TIP: You aren't penalized if you are already holding down on the note keys before its time to strum.

PRO TIP: Keep your eyes just above the bottom of the scrolling notes to see what combos are coming ahead.

PRO TIP: In 2-player mode, use your opponent's solo time to stretch your fingers and re-center your hands on your guitar.

PRO TIP: Just like playing a real guitar, keeping your feet along with the beat can help you stay on time.

**SIRIUS SATELLITE RADIO
TONY HAWK'S DEMOLITION RADIO**

Tony Hawk has made his mark on video games, television, and now comes to SIRIUS Satellite Radio. The single most exciting extreme sporter brings his brand of fun and excitement to SIRIUS listeners with music geared for fast-paced, action-packed sports fans featuring Rock, Punk, Hip-Hop and more. There will be live shows and exclusive interviews with Tony Hawk and his crew of pros, plus live call-in segments where you can talk about music, life, and skating with Tony Hawk on SIRIUS Fusion.

SIRIUS has 130 channels, featuring the only home of 100% commercial-free music, live play-by-play and Expert Talk sports, world-class news, talk, and entertainment for the discerning radio listener. Exclusive content providers include the NFL, Martha Stewart, Mavis, Games, and Howard Stern. Families and kids enjoy Sirius for fun and entertainment anywhere and everywhere!



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